

## Modified rules for the Kingdom of Speed 100 Event

# **General Rules:**

General Bridgeport Rules Apply. <a href="https://bridgeportmotorsportspark.com/">https://bridgeportmotorsportspark.com/</a>.

a. Click on "Competitor Info" and the select from the drop down.

### **Engine & Weights:**

General Bridgeport Rules Apply. <a href="https://bridgeportmotorsportspark.com/">https://bridgeportmotorsportspark.com/</a>.

- a. Click on "Competitor Info" and the select from the drop down.
- b. Bridgeport Weight Stickers must be in left side window, MANDATORY.

### Tires:

## \*\*\*Qualifying\*\*\*

Left Front: American Racer 33 Compound or harder (any track stamp)

Right Front: American Racer 38 Compound or harder (any track stamp)

Left Rear: American Racer 44 Compound or harder (any track stamp)

Right Rear: American Racer 48 Compound or harder (any track stamp)

## \*\*\*100 Lap Feature\*\*\*

Left Front: American Racer 33 Compound or harder (any track stamp)

Right Front: American Racer 44 Compound or harder (any track stamp)

(Hoffman's Speed Supply will have harder compounds available)

Left Rear: American Racer 44 Compound or harder (any track stamp)

(Hoffman's Speed Supply will have harder compounds available)

Right Rear: American Racer **D3B** Compound or harder (any track stamp)

\*\*\*\*\* Standard dirt modified tire ONLY permitted\*\*\*\*\*

**NOTE:** You can only change a FLAT tire. If you change a tire that is NOT FLAT you will lose a lap.

# **Bodies:**

General Bridgeport Rules Apply. https://bridgeportmotorsportspark.com/.

a. Click on "Competitor Info" and the select from the drop down.

## Radios:

In-car radios are required, *Channel 971*. No two-way communication permitted. No cells phones, radios, sign boards, etc.

## **Transponders:**

AMB Transponders are required. Please be sure they are properly charged.

## **Registration:**

Car Registration \$50

### Car and Engine Policy:

- 1. Once you have established which car and engine package you are running in timed warmups on Saturday, You must stay with that car and engine package for Sunday.
  - a. For Friday night timed practices, you can run multiple cars. If you lock into 1 of the 3 qualified spots for Saturday, you must stay with that car and engine package for the weekend.
  - b. If you have an engine issue, you can swap engine for same engine rule package with no penalty.
  - c. If you have an issue of any sort and you switch cars, you must start at the rear of the next event. This car does not have to have the same engine configuration as previous.

#### PROCEDURES:

### **Friday Night Practice**

- All modified teams will participate in 3 rounds of practice with each session being timed.
   Which ever car you set fast time with, is your car and engine package for the rest of the weekend.
- Session 1 fast timer will <u>lock into redraw</u> of Saturday's <u>first</u> 20 lap "Heat Qualifier".
- Session 2 fast timer will lock into redraw of Saturday's second 20 lap "Heat Qualifier".
- Session 3 fast timer will lock into redraw of Saturday's third 20 lap "Heat Qualifier".

# Qualifying (each "Heat Qualifier" pays \$1500 to win, we will payout the top 10 from each qualifier):

- All Drivers will draw a number from bingo ball machine.
- Bingo draw will determine what <u>Group</u> each driver is in (1 of 3 groups).
- Driver will stay in that group for Warmups, Timed Warmups, and "Heat Qualifier"
- After Timed Warmups, the top 6 in their respective groups will redraw for the top 7 starting positions of their "Heat Qualifier" (6 + Friday's fast timer). Times 8<sup>th</sup> on back will line up, heads up in their respective "Heat Qualifier".
- Top 3 from each "Heat Qualifier" will qualify for Cash Dash
- 9 drivers will draw from bingo ball machine to line up Cash Dash
- The way the 9 drivers finish the Cash Dash is the way they will line up for the first 9 starting positions of the 100 Lap Feature Event.
- All other qualified cars from "Heat Qualifiers" and last chance race will line up, heads up.

## Race Format for 100 lap feature:

- 1. First 35 caution laps, however they fall, COUNT. All caution laps after the first 35 do not count. This will ensure minimum of 65 laps are run under green.
- 2. You can not lose a lap under caution.
- 3. You can only change a FLAT tire. If you change a tire that is NOT FLAT you will loose a lap.
  3a. You are allowed 3 crew members and a pit cart in the infield of the quarter mile track.
  Any crew member exiting the jersey barrier area of the ¼ mile will be automatic black flag and disqualification of driver.

## 4. Methanol Cars:

- You must let race control know if you are on methanol for the feature event.
- You can pit only once for fuel and fuel only during that stop.
- You must stop during the first yellow flag between lap 40 and 60
- 1 crew member will be allowed in the infield with fuel. Fueling will be in the Infield only.
  - \* Driver and Crew Member to get familiar with area prior to feature.
  - \* Crew member to wear a fire suit.
  - \* Crew member can request one of our push vehicles drivers to take him back to pits after fuel stop or can remain for the complete 100 laps.
- You will enter the grass area behind the scale to add needed fuel. Fire Truck will be parked at location.
- 5. All starts and restarts will take place at orange cone located in turn 4.
- 6. After the completion of one scored lap. Leader will have choice of inside or outside.
- 7. Restarts in feature event will be double file until 5 laps to go.

- 8. Drivers involved in a caution will go to the rear of the cars on their respective lap.
- 9. Driver involved in a 360, keeps on moving and no one else stops, but yellow is thrown for safety, goes to the rear.
- 10. Lapped Cars in the order they are running will drop to the rear of the field for the restart (Heats, Consolations, and Feature events). In Feature events ONLY, the first car 1 lap down will be waved around to the tail end of the lead lap cars and will be scored +1 lap from the laps he was down (if 1 lap down, he goes back on the lead lap. If 2 laps down, he is now only 1 lap down). The driver causing the caution is NOT eligible for the wave around.
- 11. Lead lap cars returning to the track or involved in a caution and are still on the lead lap will line up in front of lapped cars.
- 12. Race is considered official after the completion of lap 50.

All rules and procedures are subject to change due to weather or other outside factors. The decisions of Bridgeport Motorsports Park officials are final.